



## An OSCF Championship Qualifier Event!

# 2012 Whitford/Cooper Mtn Scholastic Chess Championships

Whitford Middle School, 7935 SW Scholls Ferry Rd, Beaverton, OR 97008



<b>General Information</b>	The Whitford / Cooper Mountain Scholastic Chess Championships tournament continues to be a fun, inclusive, challenging and positive experience and is in its eighth year. This tournament is open to all players of all playing levels. The tournament is run as an individual tournament to reward individual performance, as well as a team-based tournament, where awards are given on the basis of top three scores for any team.
<b>When</b>	<b>Saturday, February 25th 2012.</b> <u>Start and check-in times vary by section, see below for details</u>
<b>Who can play</b>	<ul style="list-style-type: none"> <li>All players are welcome. No prior experience is required.</li> <li>This tournament is NWSRS rated. No annual membership fee or prior tournament playing experience is required.</li> <li>The Advanced &amp; Elite 8 sections require a current USCF membership.</li> <li>Participation in this tournament counts towards the OSCF State Championship tournament attendance requirements.</li> </ul>
<b>Special e-mail check-in option</b>	<ul style="list-style-type: none"> <li>In an attempt to smooth the check-in process, and to encourage players from outside the Portland area, <b>pre-paid</b> players may confirm their attendance by e-mailing <a href="mailto:Whitford.Chess@gmail.com">Whitford.Chess@gmail.com</a> the night before, and may then show up only 15 minutes before their section starts.</li> <li>On the confirmation e-mail, please include the player's full name as well as the section in which they are registered.</li> </ul>
<b>Registration &amp; Pairing Criteria</b>	<ul style="list-style-type: none"> <li>100% Pre-Registered Event. <b>No on-site registrations accepted.</b> On line registration through <a href="http://www.oscf.org">www.oscf.org</a></li> <li><b>Entry deadline is 11:59 pm PST, Thursday, 2/23/12. No extensions will be given.</b></li> <li>All sections are NWSRS rated. <b>Latest NWSRS supplement will be used for all initial pairings.</b></li> </ul>

SECTION DESCRIPTIONS (Organizers reserve right to split or combine sections based on entry pool)						
	Novice Sections		Intermediate Sections		Advanced Section	"Elite 8"
	"Pawns" U600 NWSRS or Under 3rd Grade	"Bishops" U700 NWSRS or 4-6th Grade	"Knights" 700-899 NWSRS or 7-12 grade unrated	"Rooks" 900-1099 NWSRS	"Kings" Over 1100 - current USCF required	current USCF required
<b>Check In Time</b>	9:00 am – 9:30 am		8:00 am – 8:30 am		8:00 am – 8:30 am	7:45am
<b>Start Time</b>	10:00 am		9:00 am		9:00 am	8:00am
<b>Time Control</b>	Game in 25 + 5 sec delay		Game in 35 + 5 sec delay		G40 + 5sec delay	G50 + 5sec delay
<b># of Rounds</b>	5 Rounds		5 rounds		5 rounds	4 rounds
<b>Awards Time</b>	Approx. 3:30 pm		Approx. 4:30 pm		Approx. 5:00 pm	Approx. 5:00 pm
<b>Clocks</b>	Recommended		Recommended	Required	Required	Required
<b>Notation</b>	Recommended		Recommended	Required	Required	Required
<b>Entry Fee</b>	\$25* (\$40* after 2/22/12)					
<b>Ind. Awards</b>	<ul style="list-style-type: none"> <li>Place trophies for top 3 individuals in each section</li> <li>Plus Score awards for scores of 3 or higher</li> </ul>					1st: \$100 + Trophy 2nd: \$50; 3rd: \$30
<b>Team Awards</b>	Trophies for top 3 teams (top three scores per team) in each section					No team award

<b>Tie Breaks</b>	<ul style="list-style-type: none"> <li>Ties will be broken by computer only (Tie break order- Solkoff, Cumulative, Opponent's cumulative)</li> </ul>
<b>What to bring</b>	<ul style="list-style-type: none"> <li>Bring clocks, notation pad &amp; pen/pencil. (Boards, sets &amp; limited amount of notation paper provided.)</li> <li>Parents/coaches bring portable chairs &amp; books etc. to keep busy between rounds.</li> </ul>
<b>*Trophy recycling</b>	Most long-term chess players have some trophies on their shelf they don't really need. In support the "Reduce, reuse, recycle" ethos, we are trying something different: if you bring five trophies (take the engraved plates off first) to registration, we will give you a \$5 credit slip to the concessions stand (essentially taking \$5 off your registration cost).
<b>Concessions and other</b>	A fundraising booth will be maintained by Cooper Mountain Chess Club to supply breakfast, lunch and snack concessions on site. <b>Every player must be accompanied by a parent, guardian or a coach – this is for the player's safety.</b>
<b>How do I register?</b>	<p style="text-align: center;">Online registration only: <a href="http://www.oscf.org">www.oscf.org</a> (Select <i>Online Registration</i> on left menu bar).</p> <p style="text-align: center;"><u>Payment:</u> Please send your check or money order payable to:  <b>Whitford PTO – Whitford Chess Club</b>  <b>7935 SW Scholls Ferry Road</b>  <b>Beaverton, OR 97008</b></p> <p style="text-align: center;"><i>All entries on or after 2/20/12 must pay on site. No entries will be accepted after 11:59 pm, Thursday, 2/23/12</i></p>
<b>Questions?</b>	<ul style="list-style-type: none"> <li>Website <a href="http://www.oscf.org">www.oscf.org</a> (<i>Events Calendar</i> on left menu bar)</li> <li>Tournament Director: Rustam Kocher, <a href="mailto:Whitford.Chess@gmail.com">Whitford.Chess@gmail.com</a>, cell: 503-481-5757</li> </ul>

## GENERAL INFORMATION

The Whitford/Cooper Mountain Chess Tournament is sponsored by Whitford Chess Club and the Cooper Mountain Chess Club, both in Beaverton. This is the 8<sup>th</sup> annual occasion of this tournament. Both WCC and CMCC are the defending state team chess champions from 2011 for their respective grade levels.

### **Directions to Whitford Middle School:**

From Hwy 5 North or South: Take exit 292 (HWY 217 North) towards Tigard/Beaverton. Take Scholls Ferry Road/Progress exit. Turn Right at the light at the end of the exit ramp on to Scholls Ferry Rd. Keep in the middle lane. Turn left at the 3rd traffic light into Whitford Middle School parking lot. From East or West: Take Scholls Ferry Rd towards Washington Square Mall. Whitford Middle School is about 0.5 miles northeast from Hall Blvd. on Scholls Ferry Road.

## TOURNAMENT RULES SUMMARY

**All current USCF scholastic tournament rules and exceptions apply unless specified.  
The following are only some highlights**

### **TEAM RULES**

The tournament is both an Individual and a Team event, similar to the US National Championships, per the USCF National Scholastic Tournament Regulations, Rev. August 2005 rules. For a complete text of the document, visit. <http://www.uschess.org/index.php>.

**Definition of a Team:** Any school or Home School Association (HSA) can field one team per section. To make registration easier, please list your club on [www.oscf.org](http://www.oscf.org). There is no limit to how many players may be entered in a section from a given school.

**Definition of a player attending a school:** The player must be enrolled in the physical facility of the school for at least 50% of the total credits for the school year.

**Oregon State Exception:** Due to a large number of elementary schools being K-6, any 6<sup>th</sup> grade student will be given the choice of representing either their middle school or their elementary school. Please inform us during the time of registration.

**Number of Players per team:** The minimum number of players to be considered a team is **TWO PLAYERS**. For the purpose of awarding trophies, the **TOP THREE** scores will be totaled to arrive at the team score.

**Team Pairings:** Players belonging to the same team will not be paired with other players in the same team as long as the Swiss pairing rules are not being violated. If in a round there is more than one point difference in any two opponents' scores, team pairing restriction will be turned off in that round, and team members may end up playing each other (most likely in the last one or two rounds).

**Team Tie Breaks:** Ties for teams having the same total scores will be broken by SwissSys computer tie break program, in the following order: Team Solkoff, Team Opponent's Cumulative, and Team Cumulative.

### **GENERAL RULES**

**Time Controls:** All sections of this tournament require clocks with specified time control for each player at some point. If one player's time runs out, the opponent calls "flag down" and wins the game. (Standard USCF **exceptions** apply).

**Touch Move:** During the game, if you touch a piece and it has a legal move, it must be moved. Touch move does not apply to illegal moves. If one must touch a piece without intending to move it (to move it to the center of a square, for example), he/she should say "I adjust" **before** touching the piece.

**Touch Capture:** During the game, when it is your turn, if you touch your opponent's piece with your piece or your hand, and it can be legally captured, it must be captured.

**En Passant captures:** If you are white and your pawn is on Row #5, or if you are black and your pawn is on Row #4, and your opponent moves a pawn two spaces up on either side of your pawn, you can move your pawn one space behind your opponent's pawn and capture it. This move is allowed only immediately following your opponent's pawn move. You will lose the right to capture if you wait another move or longer.

**Breaks:** If a player needs to take a restroom break, he/she should raise their hand. A monitor (if available) will escort you to the rest room. Standard rules specify the player takes a break while their clock is running.

**Players own the outcome of their games:** In order to encourage players to take more responsibility for their games, they will be asked to agree to an outcome (win, lose or draw) without any interference from the tournament directors. The director will assist only if asked by one of the players or if a dispute arises.

**Parents, Coaches and Spectators:** Spectators are forbidden from influencing the games in progress in any way. *Spectators include other players who are still playing, or have finished their games.* If any player feels his opponent is getting assistance from others, his/her request to remove the others from the play area will be honored. Only players may make claims, others may not. Spectators are required to stay only in the designated spectator areas or in the waiting areas.

### **SPORTSMANSHIP**

**Behavior during a game:** Absolutely no conversation with the opponent or any other players allowed during the tournament other than chess related words. No distracting body movements or facial gestures are allowed. Upon improper behavior, the opponent raises a hand and a tournament official will offer to help. First incident may result in a warning, and repeated incidents in forfeiture.

**Other Behavior:** Players will shake hands before starting a game, and once again after the game is over. "Good Luck" before and "Good Game" after the game are signs of good sportsmanship and are highly recommended.

**If at any time a player has a question or an issue, the player must stop the clock and raise a hand so that one of the officials can help resolve the issue. Once the game is over and the players have agreed to an outcome, it will be considered final.**